

Tournament Rules

- 1. USA Hockey rules will apply except as noted herein.
- 2. Any major penalty for fighting may result in automatic suspension from the tournament. Any gross or match penalty will result in automatic suspension from tournament.
- **3.** Games must begin on time. Please have your team prepared to play at least 30 minutes before scheduled starting time (players should arrive 45 60 minutes before game time). Pre-game warm ups will be 2 minutes. Games will consist of three 12-minute stop time periods for Squirt and above. For Ban AA, Midget 16 AA and all AAA levels will consist of three 13-minute stop time periods. At the beginning of the third period or at any time during the third period there is a 5 goal differential the game will go to running time. However, if the game returns to a 2 goal differential, the last 2 minutes will go to stop time. No time outs will be permitted in Round Robin play. For the finals only, one 1-minute time-out will be permitted per team.
- **4.** Games are "Curfewed" at 75 minutes. At the discretion of the Rink or Tournament Director, a running clock will be instated if the game in question falls behind schedule.
- 5. A defaulted (forfeited) game result will be 2-0 for the winning team and 0-7 for the forfeiting team.
- 6. Should an "act of God" happen (power failure, major injury...), after up to 45 minutes the game will be called and the score will remains is no matter how long the game was running at the time of the "act of God".
- 7. A player can only play for one team in the one category during this tournament weekend, failure to do so will disqualify the said player. A player may play on multiple teams if in different age groups and age appropriate. For example, a 98 can play on a 98 team and play up with the 97's if they so choose. All players (goalies) must be on the roster for the first game and play a minimum of 2 round robin games prior to playoffs in order to be eligible to play in the playoff round.
- **8.** Equipment: All players participating in the Wildcat Tournaments Must wear protective equipment that meets USA Hockey Requirements. Peewee and above are required to wear colored mouth guards.
- 9. Home team is listed first on the schedule and will wear white or light jerseys.
- 10. Locker Rooms: Locker rooms will be assigned to the teams by the rinks front desk. Keys will be issued 45-60 minutes before scheduled game time. Please keep the Locker Rooms as clean as possible. Teams will be responsible for any damages done to the facility.
- 11. Credentials required:
 - a) USA/CAHA team roster copy
 - b) Team roster with player name and jersey #'s
 - c) Spring tournaments all players are required to have a USA Hockey Cert.
- **12.** Scoring format:

Points will be award as follows:

- 2 points for a win
- 1 point for a tie
- 0 points for a loss
- 13. Tie Breaker: (If teams are tied for more than one position, ties will be broken one at a time)
 - a) Most wins
- b) Head to head play between two tied teams (If three or more teams are tied go to C, but if one of these teams has beaten every team that they are tied with, that team will advance to the next available seed.)
 - c) Goal differential (GF-GA) (All Games) **Maximum of 7 goals per game differential**
 - d) Most goals scored
 - e) Least goals against
 - f) GF/GA
 - g) Least penalty minutes

- **14.** Overtime (Quarter finals, Semi-finals and Finals Only) 4 on 4; 5 minute running time period. If still tied, 3 man shootout. Each coach is to select 3 players to shoot, most goals wins. If tied after round of three, it becomes a single player sudden death shootout until a winner is determined. No player may shoot twice until all players have shot once.
- **15.** The rules committee reserves the right to modify a rule herein, which is deemed not in the best interest of the tournament or amateur hockey. The decision of the rules committee is final.
- **16.** The Tournament Director reserves the right to remove any player / coach / parent deemed out of control from the tournament premises.
- 17. No noise makers of any kind are allowed.
- 18. No camera's or Video equipment is permitted (ie. bench, boards, player equipment, goals, ect.) without prior approval from the tournament director.



- 1. Format: All games will be played on non-regulation ice surface. Hockey boards or rink dividers will be u sed to make ice correct size. NO FULL ICE GAMES.
- 2. Games will be played on the below two options:
 - half ice (red line to goal line length wise) and or
 - cross ice (blue line down width wise)

3. Nets/Puck

- Regulation nets will be used with goalies
- If a goalie is not available the tournament has the right to utilize mini nets or ADM nets
- All games will use blue puck when available

4. Tracking Score

Scorekeepers will track the score, if only one scorekeeper is available. The coaches from one of the games will be asked to keep the score

5. Coaches

- Coaches will share the bench with other team during game
- Coaches also have the option to be on the ice to help assist players

6. Locker Room

- All teams and players will share locker rooms
- Only screened adults in locker rooms
- No cell phones in locker rooms

7. Rules

- Games will be 3on3 or 4on4 depending on the numbers, it will be left up to the coach's to agree.
- There will be one referee per game.
- Face-offs to start games and after goals *Play it behind the net on goalie covers
- The referee has the option to drop the puck for a faceoff after each shift change buzzer or can continue play without faceoff
- All penalties are a penalty shot

Games will have two options for tournament play

- a. 2 GAME FORMAT -
 - 3 –15 minute running time periods with 2 minute warm up and 1 minute between periods on both sides of the rink
- b. MULTI GAME FORMAT
 - 1 15 minute game on each half at the same time, then teams switch and play another game for a total of 3 periods with all 4 teams playing each other *all games will be running time
- c. Players will change every 90 seconds or 2 minutes on a buzzer pushed by the scorekeeper. If both coaches agree or if there is a shortage of players, teams can change on the fly.
- d. No timeouts
- e. If a tie game there will be no overtime unless championship game. Overtime will be 4 minutes sudden death, if still tied a 3 man shootout will follow



Wildcats Hockey Club 4x4 "Pond Hockey" Tournament Rules

- 1. USA Hockey rules will apply except as noted herein.
- 2. Games will be played on HALF ICE or CROSS ICE. Mite/Squirts will play 4x4 and Peewee/Bantam/Midget will play 3x3.
- 3. Each team will play 6 games of 40 minutes. 2 20 minute halves with teams switching sides at half.
- 4. A buzzer will signal a line change every 60 seconds. Teams will share benches while having at least one coach on team for both
- 5. There will be one ref per game. Penalties Penalties will be awarded with a chase "live "penalty shot to the team that was fouled. Opposing will line up on goal line behind the penalty shooter that has puck in the middle of the ice. After shot, puck is played live. Player that is fouled takes the penalty shot. If major penalty is committed, a penalty shot is awarded and the player that committed the foul will be ejected and may be suspended from the tournament. **ALL DIVISIONS ARE NON CHECKING DIVISIONS**
- 6. Rules There are no stoppages of play except to end periods. All goals and goalie covers will be played behind the defensive teams' net while the offensive team backs off to allow them to play it.
- 7. There will be no off sides or icings called.
- 8. All games must begin on time. Please have your team prepared to play at least 30 minutes before scheduled starting time (players should arrive 45---60 minutes before game time). Pre-game warm-ups will be 1 minute. Games will consist of two 20--minute **runtime** periods at all age divisions.
- 9. A defaulted (forfeited) game result will be 2--0 for the winning team and 0---6 result for the forfeiting team
- 10. Should an "act of God" happen(power failure, major injury...), after up to 45 minutes the game will be called and the score will remain is no matter how long the game was running at the time of the "act of God"
- 11.A player can only play for one team in one category during this tournament weekend, failure to do so will disqualify the said player. A player may play on multiple teams if in different age groups and age appropriate. For example, a 98 can play on a 98 team and play up with the 97's if they so choose. Must be on the roster for first game and must play 2 round robin games prior to playoffs in order to be eligible to play in the playoff round.\
- 12. Equipment: All players participating in Wildcats Hockey Club tournaments must wear protective equipment that meets the USA Hockey Requirements. Peewee and above are required to wear colored mouth guards.
- 13. Home team is listed first on schedule and will wear white or light jerseys.
 - 14. Locker Rooms: Locker rooms will be assigned to teams by the box office. Keys will be issued 30 minutes before scheduled game time. Please keep the locker rooms as clean as possible. Teams will be responsible for any damages done to the facility
 - 15. Credentials required:
 - a) USA/CAHA team roster copy
 - b) Team Roster with player's name and jersey number

Scoring Format: Points will be awarded as follows: 2 points for win 1 point for tie 0 point for loss

- 16. Tie Breaker: (If teams are tied for more than one position, ties will be broken one at a time.)
 - a) Most Wins
 - b) Head to head play between two tied teams (If three or more teams are tied go to c, but if one of these teams has beaten every team that it is tied with, that team will advance to the next available seed.)
 - c) Goal differential (GF---GA (All Games) **Maximum of 8 goals per game differential
 - d) Most goals scored
 - e) Least goals against
 - f) GF/GA
- 17. Overtime (Championship Finals Only) will result in an immediate 3-man shootout. Each coach is to select 3 players to shoot, most goals wins. If tied after round of three, it becomes a single player sudden death shootout until a winner is determined. No player may shoot twice until all players have shot once.
- 18. The rules committee reserves the right to modify a rule herein, which is deemed not in the best interest of the tournament or amateur hockey. The decision of the rules committee is final.